**Spike:** Task 4

**Title:** Goal Oriented Behaviour

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**Goals / deliverables:**

* Working code to demonstrate goal-oriented behaviour (GOB) using simple goal insistence (SGI)
* Demonstrations of where SGI does and does not work well

**Technologies, Tools, and Resources used:**

* Visual Studio 2017
* Learning materials on Canvas

**Tasks undertaken:**

List key tasks likely to help another developer

This section should resemble a tutorial – the goal is to allow another coder to reproduce your work following these steps.

Eg: (Good)

* Download and install Visual Studio
* Download and install DirectX
* Configure VS Project File to point to the DX lib folder
* Compile sample code

Not: (Bad)

* Read the source code
* I had some trouble with SDL, so I spent a couple of weeks doing other spikes
* Run code
* Write Spike Report

**What we found out:**

Describe the outcomes, and how they relate to the spike topic + graphs/screenshots/outputs as needed

**Open issues/risks** [Optional – **remove** heading/section if not used!]**:**

List out the issues and risks that you have been unable to resolve at the end of the spike. You may have uncovered a whole range of new risks as well.

* eg. Risk xyz (new)

**Recommendations** [Optional – **remove** heading/section if not used!]**:**

Often based on any open issues/risks identified. You may state that another spike is required to resolve new issues identified (or) indicate that this spike has increased your confidence in XYZ and should move on.